

## NewSimulatorFileUtil

# m\_scanner

- + NewSimulatorFileUtil()
- + NewSimulatorFileUtil()
- + ~NewSimulatorFileUtil()
- + process\_textbuffer()
- + process\_textbuffer()
- + process\_entity()
- + process\_hexstring()



## NewSimulatorFileRdr

# m\_depth  
# m\_rdr

- + NewSimulatorFileRdr()
- + ~NewSimulatorFileRdr()
- + process\_rdr\_token()
- + process\_token()



## NewSimulatorFileDimi

- m\_dimi\_rec

- + NewSimulatorFileDimi()
- + ~NewSimulatorFileDimi()
- + process\_token()
- + process\_dimi\_test()
- + process\_dimitestdata()
- + process\_dimi\_entities()
- + process\_dimi\_testparameters()
- process\_dimi\_data()