

## cArray< NewSimulatorFumiComponent >

- m\_array
- m\_num
- m\_size
- m\_resize

- + cArray()
- + cArray()
- + ~cArray()
- + Add()
- + Rem()
- + RemAll()
- + operator[]( )
- + operator[]( )
- + operator+=()
- + operator-=()
- + Num()
- + Find()
- + Sort()
- + Search()
- + Clear()
- + Insert()
- + operator=( )



m\_comps

## NewSimulatorFumiBank

- m\_source
- m\_source\_loc
- m\_target
- m\_logical
- m\_comps

- + NewSimulatorFumiBank()
- + ~NewSimulatorFumiBank()
- + Num()
- + SetId()
- + GetSource()
- + SetData()
- + GetTarget()
- + SetData()
- + GetLogical()
- + SetData()
- + AddSourceComponent()
- + AddTargetComponent()
- + AddLogicalTargetComponent()
- + SetSource()
- + GetSource()
- + GetTarget()
- + GetLogicalTarget()
- + Dump()
- GetComponent()